

# Typhon Pact

## **Typhon Pact #4: Paths of Disharmony**

The next novel in the Typhon Pact adventure set in the universe of Star Trek: The Next Generation. On a diplomatic mission to the planet Andor, Captain Picard and the crew of the Enterprise-E bear witness to the rank devastation resulting from the Borg invasion. With the reproductive issues that have long plagued the Andorian people reaching crisis level, avenues of research that at first held great promise have proven largely unhelpful, and may well indeed be worsening the problem. Despite the Federation's seeming inability to provide assistance and growing doubt over its commitment to a staunch, longtime ally, Andorian scientists now offer renewed hope for a solution. However, many segments of Andorian society are protesting this controversial new approach, and more radical sects are beginning to make their displeasure known by any means available. In response, President Nanietta Bacco has sent the Enterprise crew and a team of diplomats and scientists to Andor to convene a summit, in the hope of demonstrating that the Federation's pledge to helping Andor is sincere. But the Typhon Pact is watching, and their interests may very well lead the Andorian people down an even more treacherous path...

## **Titan #1: Taking Wing**

William Riker, former first officer of the USS Enterprise in Star Trek: The Next Generation, takes command of the new USS Titan in this white-knuckled adventure perfect for longtime and new Star Trek fans. After almost a decade of strife against foes such as the Borg, the Cardassians, the Klingons, and the Dominion, the United Federation of Planets is at the dawn of a new era. Starfleet is renewing its mission of peaceful exploration, diplomacy, and the expansion of knowledge. Among the starships spearheading that endeavor is the USS Titan, commanded by Captain William T. Riker and manned by the most biologically varied and culturally diverse crew in Starfleet history. But their mission does not begin according to plan. In the wake of Star Trek: Nemesis, Praetor Shinzon, slayer of the Romulan Senate, is dead. The power vacuum created by his demise has put the Romulan Star Empire, longtime adversary of the Federation, at the brink of civil war. Competing factions now vie for control of their fragmenting civilization, and if the empire should fall, that entire area of the galaxy may destabilize. To restore order to the region, Titan's long-anticipated mission of exploration is delayed as Starfleet assigns Riker to set up power-sharing talks among the Romulan factions. But even as the first tentative steps are taken toward building a new Romulus, the remnants of the Tal Shiar, the dreaded Romulan intelligence service, are regrouping behind the scenes for a power play of their own. With no other help available, Riker and the Titan crew become the last hope to prevent the quadrant from falling into chaos.

## **Typhon Pact #3: Rough Beasts of Empire**

The next novel in the Typhon Pact adventure in the universe of Star Trek: The Next Generation. Still on Romulus in pursuit of his goal of reunifying the Vulcans and Romulans, Spock finds himself in the middle of a massive power struggle. In the wake of the assassination of the Praetor and the Senate, the Romulans have cleaved in two. While Empress Donatra has led her nascent Imperial Romulan State to establish relations with the Federation, Praetor Tal'aura has guided the original Romulan Star Empire toward joining the newly formed Typhon Pact. But numerous factions within the two Romulan nations vie for power and undivided leadership, and Machiavellian plots unfold as forces within and without the empires conduct high-stakes political maneuvers. Meanwhile, four years after Benjamin Sisko returned from the Celestial Temple, circumstances have changed, his hopes for a peaceful life on Bajor with his wife and daughter beginning to slip away. After temporarily rejoining Starfleet for an all-hands-on-deck battle against the Borg, he must

consider an offer to have him return for a longer stint. Beset by troubling events, he seeks spiritual guidance, facing demons new and old, including difficult memories from his time in the last Federation-Tzenkethi war.

## **Typhon Pact: Brinkmanship**

An all-new novel set in the universe of Star Trek: The Next Generation, in which tensions escalate between two powerful forces in interstellar space. The Venette Convention has always remained independent, but it is about to become the flashpoint for a tense military standoff between the two power blocs now dominating interstellar space—the United Federation of Planets and the recently formed Typhon Pact. The Venetan government turns to the Typhon Pact’s Tzenkethi Coalition for protection in the new order and has agreed to allow three of their supply bases for Tzenkethi use. But these bases—if militarized—would put Tzenkethi weapons unacceptably close to Federation, Cardassian, and Ferengi space. While Captain Ezri Dax and the crew of the U.S.S. Aventine are sent to investigate exactly what is happening at one of the Venette bases, Captain Jean-Luc Picard and the U.S.S. Enterprise are assigned to a diplomatic mission sent to the Venette homeworld in order to broker a mutually acceptable resolution. But the Cardassian delegates don’t seem particularly keen on using diplomacy to resolve the situation, which soon spirals out of control toward all-out war...

## **Typhon Pact #2: Seize the Fire**

The next novel in the Typhon Pact adventure in the universe of Star Trek: The Next Generation. Shortly after revealing its union with the Federation’s newest adversary—a coalition of galactic powers known as the Typhon Pact—the Gorn Hegemony suffers an ecological disaster that destroys the hatchery world of their critically important warrior caste. Fortunately, the Gorn had already been investigating traces of an ancient but powerful “quick terraforming” technology left behind by a long-vanished civilization. This technology, should it prove controllable, promises to restore their delicate biological and social status quo. But when a Gorn soldier prepares to use the technology to reshape the planet Hranrar into a new warrior-caste spawning ground, threatening to extinguish the native Hranrarii, he draws the unwanted attention of a mad Gorn trooper determined to bring the military caste into dominance. Meanwhile, as the U.S.S. Titan embarks upon a search for this potent technology in the hope of using it to heal the wounds the Federation sustained during the recent Borg crisis, Captain Riker must balance his responsibility for his crew’s safety against the welfare of the Hranrarii and his duty to the Prime Directive. With a menacing Typhon Pact fleet nipping at his heels, Riker must not only stop the Gorn warriors but also plumb the secrets of an ancient terraforming artifact. But of everyone serving aboard Titan, Commander Tuvok may be the only one who understands how dangerous such planet-altering technology can be, even when used with the best of intentions...

## **The Fall: Peaceable Kingdoms**

The final original novel in the electrifying The Next Generation/Deep Space Nine crossover event! Following the resolution of the fertility crisis that nearly caused their extinction, the Andorian people now stand ready to rejoin the United Federation of Planets. The return of one of its founding member worlds is viewed by many as the first hopeful step beyond the uncertainty and tragedy that have overshadowed recent events in the Alpha Quadrant. But as the Federation looks to the future and the special election to name President Bacco’s permanent successor, time is running out to apprehend those responsible for the respected leader’s brutal assassination. Even as elements of the Typhon Pact are implicated for the murder, Admiral William Riker holds key knowledge of the true assassins—a revelation that could threaten the fragile Federation-Cardassian alliance. Questions and concerns also continue to swell around Bacco’s interim successor, Ishan Anjar, who uses the recent bloodshed to further a belligerent, hawkish political agenda against the Typhon Pact. With the election looming, Riker dispatches his closest friend, Captain Jean-Luc Picard, in a desperate attempt to uncover the truth. But as Picard and the Enterprise crew pursue the few remaining clues, Riker must act on growing suspicions that someone within Ishan’s inner circle has been in league with the assassins from the very beginning...

## **Typhon Pact #1: Zero Sum Game**

A spy for the Typhon Pact—a new political rival of the Federation—steals the plans for Starfleet's newest technological advance: the slipstream drive. To stop the Typhon Pact from unlocking the drive's secrets, Starfleet Intelligence recruits a pair of genetically enhanced agents: Dr. Julian Bashir, of station Deep Space 9, and Sarina Douglas, a woman whose talents Bashir helped bring to fruition, and whom Bashir thinks of as his long-lost true love. Bashir and Douglas are sent to infiltrate the mysterious species known as the Breen, find the hidden slipstream project, and destroy it. Meanwhile, light-years away, Captain Ezri Dax and her crew on the U.S.S. Aventine play a dangerous game of cat and mouse with a Typhon Pact fleet that stands between them and the safe retrieval of Bashir and Douglas from hostile territory.

## **Star Trek: The Fall: The Crimson Shadow**

\\"Based upon Star trek and Star trek: the next generation created by Gene Roddenberry and Star trek: Deep Space Nine created by Rick Berman & Michael Piller.\\

## **Star Trek: Section 31: Disavowed**

\\"Based on Star trek created by Gene Roddenberry and Star trek: Deep Space Nine created by Rick Berman & Michael Piller.\\

## **Typhon Pact: Plagues of Night**

The first novel in a two-part Typhon Pact adventure set in the universe of Star Trek: The Next Generation! In the wake of the final Borg invasion, which destroyed entire worlds, cost the lives of sixty-three billion people, and struck a crippling blow to Starfleet, six nations adversarial to the United Federation of Planets—the Romulan Star Empire, the Breen Confederacy, the Tholian Assembly, the Gorn Hegemony, the Tzenkethi Coalition, and the Holy Order of the Kinshaya—joined ranks to form the Typhon Pact. For almost three years, the Federation and the Klingon Empire, allied under the Khitomer Accords, have contended with the nascent coalition on a predominantly cold-war footing. But as Starfleet rebuilds itself, factions within the Typhon Pact grow restive, concerned about their own inability to develop a quantum slipstream drive to match that of the Federation. Will leaders such as UFP President Bacco and RSE Praetor Kamemor bring about a lasting peace across the Alpha and Beta Quadrants, or will the cold war between the two alliances deepen, and perhaps even lead to an all-out shooting war?

## **The Fall: Revelation and Dust**

WELCOME TO THE NEW DEEP SPACE 9. After the destruction of the original space station by a rogue faction of the Typhon Pact, Miles O'Brien and Nog have led the Starfleet Corps of Engineers in designing and constructing a larger, more advanced starbase in the Bajoran system. Now, as familiar faces such as Benjamin Sisko, Kasidy Yates, Ezri Dax, Odo, and Quark arrive at the new station, Captain Ro Laren will host various heads of state at an impressive dedication ceremony. The dignitaries include not only the leaders of allies—such as Klingon Chancellor Martok, Ferengi Grand Nagus Rom, the Cardassian castellan, and the Bajoran first minister—but also those of rival powers, such as the Romulan praetor and the Gorn emperor. But as Ro's crew prepares to open DS9 to the entire Bajor Sector and beyond, disaster looms. A faction has already set in action a shocking plan that, if successful, will shake the Alpha and Beta Quadrants to the core. And what of Kira Nerys, lost aboard a runabout when the Bajoran wormhole collapsed? In the two years that have passed during construction of the new Deep Space 9, there have been no indications that the Celestial Temple, the Prophets, or Kira have survived. But since Ben Sisko once learned that the wormhole aliens exist nonlinearly in time, what does that mean with respect to their fate, or that of the wormhole...or of Kira herself?

## **Typhon Pact: The Struggle Within**

An original eBook novella set in the acclaimed Typhon Pact series! An original e-novella in the acclaimed Typhon Pact series! The Enterprise-E is on a diplomatic mission to the Talarian Republic, the last holdout in the Federation's efforts to expand the Khitomer Accords in response to the emergence of the Typhon Pact. In the wake of Andor's recent secession, the Federation is more concerned than ever with strengthening its alliances. The Talarians have been a tenuous potential partner at best, given the history of conflict and mistrust between them and the Federation. But the negotiations between Picard and the Talarians are disrupted by a growing public protest of those who are demanding greater rights—and before long, it becomes clear that the dissidents are not limiting themselves to nonviolent means....

## **The Romulan War: To Brave the Storm**

The Romulan Star Empire engages in all out war against Earth, determined once and for all to stop the human menace from spreading across the galaxy. Earth stands alone. The Coalition of Planets has shattered, with Vulcan, Andor, and Tellar abrogating the treaty. Their pledge to come to the mutual defense of any power that is attacked has been shunted aside. Horrified by how easily the Romulans can seize control of their advanced starships, turning them into weapons, Andor and Tellar have joined Vulcan on the sidelines. Humanity is now the only thing that stands between the Romulan Star Empire and total domination of the galaxy. To drive humans from the stars, the Romulans employ ruthless and murderous tactics...and even dare to strike on the Vulcan homeworld with the hopes of demoralizing their Vulcan brethren. Heartened by their victories, the Romulans carry their all-out war assault closer to the heart of humanity—Earth. But the tattered remains of Starfleet stand unwavering, with the resolution that never again would any enemy strike ever reach Earth. On the front lines of the Earth- Romulan War is the United Earth flagship, the Starship Enterprise. Her captain, Jonathan Archer, has seen his vessel of exploration become a battleship. Once hailed for his work bringing the Coalition of Planets into existence, Archer is now a pariah. Undaunted, the captain keeps fighting, searching for allies and determined to do his duty: to save Earth and forge a new federation of planets.

## **Star Trek: Destiny #2: Mere Mortals**

The second novel in an epic crossover trilogy uniting characters from every corner of the Star Trek universe, revealing the shocking origin and final fate of the Federation's most dangerous enemy—the Borg. On Earth, Federation President Nanietta Bacco gathers allies and adversaries to form a desperate last line of defense against an impending Borg invasion. In deep space, Captain Jean-Luc Picard and Captain Ezri Dax join together to cut off the Collective's route to the Alpha Quadrant. Half a galaxy away, Captain William Riker and the crew of the Starship Titan have made contact with the reclusive Caeliar—survivors of a stellar cataclysm that, two hundred years ago, drove fissures through the structure of space and time, creating a loop of inevitability and consigning another captain and crew to a purgatory from which they could never escape. Now the supremely advanced Caeliar will brook no further intrusion upon their isolation, or against the sanctity of their Great Work. For the small, finite lives of mere mortals carry little weight in the calculations of gods. But even gods may come to understand that they underestimate humans at their peril.

## **Star Trek**

Few films have been so keenly awaited or the subject of so much internet debate as the twelfth Star Trek movie -- the first since 2002 -- which is scheduled to be released in May 2009. Directed by J.J. Abrams, creator of cutting-edge cult television shows *Lost* and *Alias*, the film is expected to launch the Star Trek franchise into a new stellar era. Going back to the very beginnings of the classic Star Trek, the film tells how James T. Kirk, the half-Vulcan Spock, Dr McCoy, engineer Montgomery Scott and crew members Chekov, Sulu and Uhura first came together as rookie Starfleet recruits, and how they embraced the destiny

that would later send them out across the galaxy accompanied by the immortal words: 'These are the voyages of the Starship Enterprise...' A largely brand new cast including Chris Pine as Kirk, Zachary Quinto (Heroes) as Spock, Simon Pegg as Scotty, Karl Urban as McCoy alongside Eric Bana, Winona Ryder and Leonard Nimoy will bring Star Trek to a whole new audience, while at the same time Alan Dean Foster's novelization will enthrall both existing fans and a new generation of readers.

## **Indistinguishable from Magic**

The most talented Starfleet engineers of two generations unite to solve a two-hundred-year-old technological mystery that turns out to be only the beginning of a wider quest. With the support of Guinan and Nog, as well as the crew of the U.S.S. Challenger, Geordi La Forge and Montgomery Scott soon find themselves drawn into a larger, deadlier, and far more personal adventure. Helped by old friends and hindered by old enemies, their investigation will come to threaten everything they hold dear. Seeking out the new, and going where no one has gone before, Geordi, Scotty, and Guinan find that their pasts are very much of the present, and must determine whether any sufficiently advanced technology is really indistinguishable from magic.

## **Cold Equations: Silent Weapons**

Book Two in the New York Times bestselling Cold Equations trilogy set in the expanded universe of Star Trek: The Next Generation! A WAR OF LIES Three years after the disastrous final Borg Invasion, a bitter cold war against the Typhon Pact has pushed Starfleet's resources to the breaking point. Now the rise of a dangerous new technology threatens to destroy the Federation from within. Captain Jean-Luc Picard and the Enterprise crew answer a distress call from an old friend, only to become targets in a deadly game of deception. To protect a vital diplomatic mission, they must find a way to identify the spies hiding in their midst, before it's too late. But Worf soon realizes the crew's every move has been predicted: Someone is using them as pawns. And the closer they get to exposing their enemy, the deeper they spiral into its trap...

## **Star Trek: The Next Generation: A Singular Destiny**

The Shape of Things to Come The cataclysmic events of Star Trek: Destiny have devastated known space. Worlds have fallen. Lives have been destroyed. And in the uneasy weeks that follow, the survivors of the holocaust continue to be tested to the limits of their endurance. But strange and mysterious occurrences are destabilizing the galaxy's battle-weary Allies even further. In the Federation, efforts to replenish diminished resources and give succor to millions of evacuees are thwarted at every turn. On the borders of the battered Klingon Empire, the devious Kinshaya sense weakness -- and opportunity. In Romulan space, the already-fractured empire is dangerously close to civil war. As events undermining the quadrant's attempts to heal itself become increasingly widespread, one man begins to understand what is truly unfolding. Sonek Pran -- teacher, diplomat, and sometime adviser to the Federation President -- perceives a pattern in the seeming randomness. And as each new piece of evidence falls into place, a disturbing picture encompassing half the galaxy begins to take shape...revealing a challenge to the Federation and its allies utterly unlike anything they have faced before.

## **Star Trek: Enterprise: Rise of the Federation: A Choice of Futures**

The fledgling Federation, struggling to define its role, gets an opportunity to build its reputation as an interstellar power when a group of unaligned worlds turns to Starfleet for protection against a new threat.

## **Typhon Pact: Plagues of Night**

The first novel in a two-part Typhon Pact adventure set in the universe of Star Trek: The Next Generation! In the wake of the final Borg invasion, which destroyed entire worlds, cost the lives of sixty-three billion

people, and struck a crippling blow to Starfleet, six nations adversarial to the United Federation of Planets—the Romulan Star Empire, the Breen Confederacy, the Tholian Assembly, the Gorn Hegemony, the Tzenkethi Coalition, and the Holy Order of the Kinshaya—joined ranks to form the Typhon Pact. For almost three years, the Federation and the Klingon Empire, allied under the Khitomer Accords, have contended with the nascent coalition on a predominantly cold-war footing. But as Starfleet rebuilds itself, factions within the Typhon Pact grow restive, concerned about their own inability to develop a quantum slipstream drive to match that of the Federation. Will leaders such as UFP President Bacco and RSE Praetor Kamemor bring about a lasting peace across the Alpha and Beta Quadrants, or will the cold war between the two alliances deepen, and perhaps even lead to an all-out shooting war?

## **Typhon Pact #2: Seize the Fire**

The next novel in the Typhon Pact adventure in the universe of *Star Trek: The Next Generation*. Shortly after revealing its union with the Federation's newest adversary—a coalition of galactic powers known as the Typhon Pact—the Gorn Hegemony suffers an ecological disaster that destroys the hatchery world of their critically important warrior caste. Fortunately, the Gorn had already been investigating traces of an ancient but powerful “quick terraforming” technology left behind by a long-vanished civilization. This technology, should it prove controllable, promises to restore their delicate biological and social status quo. But when a Gorn soldier prepares to use the technology to reshape the planet Hranrar into a new warrior-caste spawning ground, threatening to extinguish the native Hranrarii, he draws the unwanted attention of a mad Gorn trooper determined to bring the military caste into dominance. Meanwhile, as the U.S.S. *Titan* embarks upon a search for this potent technology in the hope of using it to heal the wounds the Federation sustained during the recent Borg crisis, Captain Riker must balance his responsibility for his crew's safety against the welfare of the Hranrarii and his duty to the Prime Directive. With a menacing Typhon Pact fleet nipping at his heels, Riker must not only stop the Gorn warriors but also plumb the secrets of an ancient terraforming artifact. But of everyone serving aboard *Titan*, Commander Tuvok may be the only one who understands how dangerous such planet-altering technology can be, even when used with the best of intentions...

## **Star Trek: Destiny #3: Lost Souls**

The third and final novel in an epic crossover trilogy uniting characters from every corner of the *Star Trek* universe, revealing the shocking origin and final fate of the Federation's most dangerous enemy—the Borg. The soldiers of Armageddon are on the march, laying waste to worlds in their passage. An audacious plan could stop them forever, but it carries risks that one starship captain is unwilling to take. For Captain Jean-Luc Picard, defending the future has never been so important, or so personal—and the wrong choice will cost him everything for which he has struggled and suffered. For Captain William Riker, that choice has already been made. Haunted by the memories of those he was forced to leave behind, he must jeopardize all that he has left in a desperate bid to save the Federation. For Captain Ezri Dax, whose impetuous youth is balanced by the wisdom of many lifetimes, the choice is a simple one: there is no going back—only forward to whatever future awaits them. But for those who, millennia ago, had no choice...this is the hour of their final, inescapable destiny.

## **Star Trek: Deep Space Nine: The Never Ending Sacrifice**

Continuing the post-television *Deep Space Nine* saga, this original novel shows the fall of the Cardassian empire as seen through the eyes of a young man with a foot in two worlds. Rugal is an orphaned Cardassian who has been raised by the people his race once conquered, the Bajorans. Reluctantly repatriated to Cardassia as a teenager, Rugal becomes the living witness to the downfall of the proud people to whom he was born, first by the invading Klingons, then during the Cardassians' unholy pact with the Dominion—a partnership that culminated in a near-genocide. Through it all, Rugal's singular perspective illuminates the choices that brought the Cardassians to their ruin...even as he learns that the Cardassian soul is not as easy to understand as he imagined.

## **Star Trek: The Original Series: Crucible: Spock: The Fire and the Rose**

IN A SINGLE MOMENT ...the lives of three men will be forever changed. In that split second, defined paradoxically by both salvation and loss, they will destroy the world and then restore it. Much had come before, and much would come after, but nothing would color their lives more than that one, isolated instant on the edge of forever. IN A SINGLE MOMENT ...Spock, displaced in time, watches his closest friend heed his advice by allowing the love of his life to die in a traffic accident, thereby preserving Earth's history. Returning to the present, however, Spock confronts other such crises, and chooses instead to willfully alter the past. Challenged by the thorny demands of his logic, he will have to find a way to face his conflicting decisions. IN A SINGLE MOMENT ...that stays with Spock, he preserved the timeline at the cost of Jim Kirk's happiness. Now, the death of that friend will cause Spock to reexamine the fundamental choices he has made for his own life. Unwilling to accept his feelings of loss and regret, he will seek that which has previously eluded him: complete mastery of his emotions. But while his quest for the perfect geometry of total logic will move him beyond his remorse, another loss will bring him full circle to once more face the fire he has never embraced.

### **Losing the Peace**

Continuing the events detailed in *Star Trek: Destiny*: With the displacement and devastation wrought by the Borg, can the Federation survive? Fortune has smiled on Lieutenant Jasminder Choudhury, chief of security on the USS Enterprise. She has survived. But her homeworld, Deneva, one of the planets targeted in the massive Borg invasion, has not. The entire surface has been wiped clean of everything, killing anyone who did not evacuate and rendering the planet uninhabitable. Choudhury is left to wonder whether her family was one of the displaced. Or are they all gone forever? The Enterprise is just one ship, and Jasminder Choudhury is just one officer, yet her story is being repeated over and over across the galaxy. Hundreds of thousands of displaced persons haunt the space ways, seeking comfort, looking for someplace safe, somewhere, anywhere to find solace. Captain Jean-Luc Picard is ordered to do everything he can to rescue and if need be to recover the lost souls from the Borg invasion. For the first time in generations, citizens of the Federation know want, uncertainty, and fear. Bloodied yet unbowed, the Federation now stands on the edge of a precipice. The captain of the Enterprise finds himself in the unenviable position of wondering whether it is true that those who can win a war well can rarely make a good peace.

### **Kobayashi Maru**

To protect the cargo ships essential to the continuing existence of the fledgling Coalition of Planets, the captains of the United Earth's Starfleet are ordered to interstellar picket duty, with little more to do than ask "Who goes there?" into the darkness of space. Captain Jonathan Archer of the Enterprise™ seethes with frustration, wondering if anyone else can see what he sees. A secret, closed, militaristic society, convinced that their survival hangs by a thread, who view their neighbors as a threat to their very existence -- the Spartans of ancient Greece, the Russians of the old Soviet Union, the Koreans under Kim Il-sung -- with only one goal: attain ultimate power, no matter the cost. The little-known, never-seen Romulans seem to live by these same principles. The captain realizes that the bond between the signers of the Coalition charter is fragile and likely to snap if pushed. But he knows that the Romulans are hostile, and he believes they are the force behind the cargo ship attacks. If asked, Archer can offer no proof without endangering his friend's life. To whom does he owe his loyalty: his friend, his world, the Coalition? And by choosing one, does he not risk losing all of them? What is the solution to a no-win scenario?

### **Children of the Storm**

A thrilling novel that continues the epic saga of the Starship Voyager! Little is known about the Children of the Storm—one of the most unique and potentially dangerous species the Federation has ever encountered.

Non-corporeal and traveling through space in vessels apparently propelled by thought alone, the Children of the Storm at one time managed to destroy thousands of Borg ships without firing a single conventional weapon. Now in its current mission to the Delta Quadrant, Captain Chakotay and Fleet Commander Afsarah Eden must unravel why three Federation starships—the U.S.S. Quirinal, Planck, and Demeter—have suddenly been targeted without provocation and with extreme prejudice by the powerful Children of the Storm...with thousands of Starfleet lives at stake from an enemy that the Federation can only begin to comprehend...

## **Star Trek: Coda: Book 1: Moments Asunder**

"Story by Dayton Ward, James Swallow, and David Mack. Based on Star Trek and Star Trek: the next generation created by Gene Roddenberry. Star Trek: Deep space nine created by Rick Berman & Michael Piller. Star Trek: Voyager created by Rick Berman & Michael Piller & Jeri Taylor."

## **Star Trek: Coda: Book 3: Oblivion's Gate**

Sequel to: The ashes of tomorrow / by James Swallow.

## **A Stitch in Time**

An unique and intense tale following Elim Garak as he attempts to stitch the ravaged society of Cardassia back together. For nearly a decade Garak has longed for just one thing—to go home. Exiled on a space station, surrounded by aliens who loathe and distrust him, going back to Cardassia has been Garak's one dream. Now, finally, he is home. But home is a world whose landscape is filled with death and destruction. Desperation and dust are constant companions and luxury is a glass of clean water and a warm place to sleep. Ironically, it is a letter from one of the aliens on that space station, Dr. Julian Bashir, that inspires Garak to look at the fabric of his life. Elim Garak has been a student, a gardener, a spy, an exile, a tailor, even a liberator. It is a life that was charted by the forces of Cardassian society with very little understanding of the person, and even less compassion. But it is the tailor that understands who Elim Garak was, and what he could be. It is the tailor who sees the ruined fabric of Cardassia, and who knows how to bring this ravaged society back together. This is strange, because a tailor is the one thing Garak never wanted to be. But it is the tailor whom both Cardassia and Elim Garak need. It is the tailor who can put the pieces together, who can take a stitch in time.

## **Letters to Star Trek**

Half a decade after the Dominion War and more than a year after the rise and fall of Praetor Shinzon, the galaxy's greatest scourge returns to wreak havoc upon the Federation -- and this time its goal is nothing less than total annihilation. Elsewhere, deep in the Gamma Quadrant, an ancient mystery is solved. One of Earth's first generation of starships, lost for centuries, has been found dead and empty on a desolate planet. But its discovery so far from home has raised disturbing questions, and the answers harken back to a struggle for survival that once tested a captain and her crew to the limits of their humanity. From that terrifying flashpoint begins an apocalyptic odyssey that will reach across time and space to reveal the past, define the future, and show three captains -- Jean-Luc Picard of the U.S.S. Enterprise, TM William Riker of the U.S.S. Titan, and Ezri Dax of the U.S.S. Aventine -- that some destinies are inescapable.

## **Star Trek: Destiny #1: Gods of Night**

The second novel in a two-part Typhon Pact adventure set in the universe of Star Trek: The Next Generation. After the disastrous events in the Bajoran system, Captain Benjamin Sisko must confront the consequences of the recent choices he has made in his life. At the same time, the United Federation of Planets and its



Khitomer Accords allies have come to the brink of war with the Typhon Pact. While factions within the Pact unsuccessfully used the recent gestures of goodwill—the opening of borders and a joint Federation-Romulan exploratory mission—to develop quantum-slipstream drive, they have not given up their goals. Employing a broad range of assets, from Romulus to Cardassia, from Ab-Tzenketh to Bajor, they embark on a dangerous new plan to acquire the technology they need to take control of the Alpha and Beta Quadrants. While UFP President Bacco and Romulan Praetor Kamemor work feverishly to reestablish peace, Captains Sisko, Jean-Luc Picard, and Ro Laren stand on the front lines of the conflict...even as a new danger threatens the Bajoran wormhole as it once more becomes a flashpoint of galactic history.

## **Typhon Pact: Raise the Dawn**

With the galaxy struggling to heal itself in the wake of the apocalyptic events that had nearly destroyed everything, Sonek Pran, a reclusive outsider, ventures into the darkest corners of known space on a quest to uncover the ultimate challenge to the Federation and its allies. Original.

## **Star Trek**

The third original novel in the electrifying The Next Generation/Deep Space Nine crossover event! THE NEEDS OF THE MANY Despite heroic efforts by Thirishar ch'Thane, the Andorian species is headed for extinction. Its slow march toward oblivion has reached a tipping point, one from which there will be no hope of return. THE NEEDS OF THE FEW With countless lives at stake, the leaders of Andor, the Federation, and the Typhon Pact all scheme to twist the crisis to their political gain—at any price. THE NEEDS OF THE ONE Unwilling to be a mere bystander to tragedy, Doctor Julian Bashir risks everything to find a cure for the Andorians. But his courage will come at a terrible cost: his career, his freedom...and maybe his life.

## **The Fall: A Ceremony of Losses**

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