

Earthfall

Earthfall

The battle for mankind is about to begin in this riveting tale of Earth's invasion, "a fast-moving story with nail-biting tension" (SLJ) from the author of the H.I.V.E. series. Sam awakens to see strange vessels gathered in the skies around London. As he stares up, people stream past, walking silently toward the enormous ships, which emit a persistent noise. Only Sam seems immune to the signal. Six months later, he is absolutely alone. Or so he thinks. Because after he emerges from his underground bunker and is wounded by a flying drone, a hail of machine-gun fire ultimately reveals two very important truths: One, Sam is not, in fact, alone. And two, the drone injury should have killed him—but it didn't. With his home planet feeling alien and the future unstable and unclear, Sam must navigate a new world in this gripping adventure. "A vivid page-turner from its opening scene, this fast-paced, action-adventure sci-fi blends the present-day science of nanotechnology, the fantastic concept of distributed consciousness, and the mystery of secret societies to create an edge-of-your-seat read" (BCCB).

Earthfall

Earthfall, the fourth volume in Orson Scott Card's space opera Homecoming series The Oversoul of the colony planet Harmony selected the family of Wetchik to carry it back to long-lost Earth. Now grown to a tribe in the years of their journey to Harmony's hidden starport, they are ready at last to take a ship to the stars. But from the beginning there has been bitter dispute between Nafai and Elemak, Wetchick's youngest son and his oldest. On board the starship Bailica, the children of the tribe will become pawns in the struggle. Two factions are each making secret plans to awaken the children, and themselves, early from the cold-sleep capsules in which they will pass the long decades of the journey. Each side hopes to gain years of influence on the minds of the children, winning their loyalty in the struggle for control of reclaimed Earth. But the Oversoul is truly in control of this journey. It has downloaded a complete copy of itself to the Ship's computers. And only Nafai, who wears the Cloak of the Starmaster by the Oversoul's command, really understand what this will mean to all their plans for the future. Homecoming series The Memory of Earth The Call of Earth The Ships of Earth Earthfall Earthborn At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Retribution

"Originally published in 2014 in Great Britain by Bloomsbury Publishing."

Annihilators

Collects Annihilators: Earthfall #1-4. From the fallout of ANNIHILATION and the end of the Guardians of the Galaxy, an all-too-familiar cosmic threat has returned, this time with Earth as his beachhead. His followers span a thousand worlds, awaiting only the word to begin new wars in his name...unless Gladiator, Quasar, Ronan, Ikon and Beta-Ray Bill — the all-new Annihilators — can silence him first! So why are the Avengers standing in their way, and what are the true stakes if either side fails? Plus: It's Mojo versus Rocket Raccoon and Groot onstage for a high-stakes campy cosmic free-for-all!

Earthfall

Centuries after Earth was rendered an uninhabitable wasteland, humanity was forced from its homeworld and

founded the Kepler Circuit, a string of colonies throughout the solar system. These settlements provide resources to the remnants of humankind, the most important resource being the newly discovered element—Gravitum—found only in the Earth's unstable mantle. But a powerful religious faction known as the New Earth Tribunal has risen to preside over most of the Circuit. Though there is barely a faction left to challenge them, a string of attacks on the Tribunal's freighters causes them to suspect their mortal enemies, the Ceresians, of foul play.

Earthfall

Faced with the destruction of the Earth by an unstable sun, the Earth's people conceive the Tunis Project. Sent to search the stars for a new home for the Earth's people, the Tunis and her crew return to an Earth that has been devastated by extreme solar flares. The surviving colonies are brought together to create the Exodus project, nothing less than the complete evacuation of humanity to a new planet, far from the solar system.

Earthfall

WHEN OUR WORLD ENDED, THEIR MISSION BEGAN The Sixty Minute War brought humanity to the brink of annihilation. Billions perished. The planet Earth was turned into a virtual graveyard, with the shattered, burned-out skeletons of great cities serving as tombstones marking Mankind's demise. But in the United States, one final outpost remains. Ten years have passed, and Harmony Base, a subterranean U.S. Army installation that survived the nuclear inferno, has yet to receive any response to its continual radio transmissions. Long-range surface reconnaissance missions fail to locate any other survivors. Harmony's personnel, a mix of military and civilian specialists, wonder if they are the only living beings left on the planet. Earthquake damage to the base's vital power plant necessitates a different type of mission: the retrieval of spare parts from a storage depot in San Jose, 1,600 miles distant. Captain Mike Andrews and his crew set out across a Giger-inspired landscape blighted by lightning storms and deadly hazards that could swallow their all-terrain vehicles whole. The last thing Andrews expects to encounter in the nuked ruins of San Jose are survivors led by a twisted freak with mental powers off the scale... Harmony is America's last chance to rise up from the ashes of the nuclear holocaust and help restore civilization. But only if Andrews and his crew can escape San Jose...and the madman who calls himself The Law.

At Swim, Two Boys

Two young men, Jim, the naive, scholarly son of a Dublin shopkeeper, and Doyler, a rough working boy, struggle with issues of political, religious, and sexual identity in the year leading up to the Easter uprising of 1916.

The Memory of Earth

The first volume in the Homecoming saga from bestselling author Orson Scott Card, *The Memory of Earth* High above the planet Harmony, the Oversoul watches. Its task, programmed so many millennia ago, is to guard the human settlement on this planet--to protect this fragile remnant of Earth from all threats. To protect them, most of all, from themselves. The Oversoul has done its job well. There is no war on Harmony. There are no weapons of mass destruction. There is no technology that could lead to weapons of war. By control of the data banks, and subtle interference in the very thoughts of the people, the artificial intelligence has fulfilled its mission. But now there is a problem. In orbit, the Oversoul realizes that it has lost access to some of its memory banks, and some of its power systems are failing. And on the planet, men are beginning to think about power, wealth, and conquest. Homecoming series *The Memory of Earth* *The Call of Earth* *The Ships of Earth* *Earthfall* *Earthborn* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Earth Fall: Invasion

From USA Today Bestselling author of The Slaver Wars comes a new military science fiction series. The Trellixian Empire was constantly expanding, seeking new worlds for their ever-increasing population. If worlds were discovered with existing sentient populations, they were cleansed to make room for colonization. Hundreds of budding civilizations had been eliminated by Trellixian battle fleets. On Earth years in the past, a scout ship fleeing from the Trellixians crashed. Scientists investigating the wreckage discovered what the Trellixians had done to the world the scout ship escaped from. They also discovered it was only a matter of time before the Trellixians reached Earth. A daring plan was implemented involving the major world powers. They would prepare in secret for the coming of the alien invaders. The only question was, how could one world resist a galactic empire?

Earth Unaware

Before Ender Wiggin was born, before the Battle School was built, the aliens brought war to Earth.

Earth Abides

As Harmony's Oversoul grows weaker, a great warrior has arisen to challenge its bans. His name is Moozh, and he has won control of an army using forbidden technology. Now he is aiming his soldiers at the city of Basilica, that strong fortress above the Plain. Basilica remains in turmoil. Wetchik and his sons are not strong enough to stop a army. Can Rasa and her allies defeat him through intrigue, or will Moozh take the city and all who are in it? Orson Scott Card's Homecoming series The Memory of Earth The Call of Earth The Ships of Earth Earthfall Earthborn At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Call of Earth

Answers nine questions about motion, explaining Newton's Laws of Motion, gravity, centrifugal force, and other principles of movement.

Why Doesn't the Earth Fall Up?

This visionary study in world-building traces a human's journey through a preindustrial civilization ruled by tyrannical robots. Breathtaking illustrations, accompanied by text, provide a cinematic scope to every page.

Robota

Earthborn, the fifth volume in Orson Scott Card's space opera Homecoming series High above the earth orbits the starship Basilica. On board the huge vessel is a sleeping woman. Of those who made the journey, Shedemai alone has survived the hundred of years since the Children of Wetchik returned to Earth. She now wears the Cloak of the Starmaster, and the Oversoul wakes her sometimes to watch over her descendants on the planet below. The population has grown rapidly--there are cities and nations now, whole peoples descended from the who followed Nafai or Elemak. But in all the long years of watching and searching, the Oversoul has not found the thing it sought. It has not found the Keeper of the Earth, the central intelligence that also can repair the Oversoul's damaged programming. Homecoming series The Memory of Earth The Call of Earth The Ships of Earth Earthfall Earthborn At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Earthborn

As a final battle with Overlord looms near, the H.I.V.E. heroes are up against an unimaginably dangerous

weapon. Bad news for the Higher Institute of Villainous Education, aka H.I.V.E.: Overlord is reborn and has developed the chilling ability to move from body to body, erasing the host's personality—and ultimately killing them. Overlord must find Otto, the only host designed to truly contain him, and for that he needs to know the location of H.I.V.E. He also plans to take control of a secret U.S. Army facility that is home to the Autonomous Weapon Program, a computer-controlled system uniquely vulnerable to Overlord's control. In the face of these threats, Nero is forced to activate Zero Hour, a plan designed to deal with any member of G.L.O.V.E—the Global League of Villainous Enterprises—who is on the brink of true global domination. Nero also knows that Otto must not be allowed to fall into Overlord's hands, and a desperate race across the globe begins.

Earthfall

The crash of an interstellar prison transport spells big trouble for an isolated Alaskan town when Paibok the Power Skrull, Lunatik, the Blood Brothers and Drax the Destroyer come calling. It's not a social call.

Zero Hour

Sam wakes to see strange vessels gathered in the skies around London. As he stares up, people stream past, walking silently towards the enormous ships which emit a persistent noise. Only Sam seems immune to the signal. Six months later, Sam is absolutely alone. In his underground bunker he has food and water for a couple of days. He has no choice but to venture above. Spotted by a flying drone, Sam escapes, but not before the drone slashes him with a barbed tendril. That night, drenched in sweat, Sam realises without medical supplies the wound will kill him. This time above ground he is less lucky. Cornered again, Sam thinks he has reached the end - then the drone is shot down in a hail of machine gun fire. In five minutes Sam learns two things: he is not alone; the drone injury should have killed him instantly - yet he is still alive. The battle for earth is about to begin.

Drax the Destroyer

The City of Basilica has fallen. Now Wetchik, Nafai, and all their family must brave the desert wastes, and cross the wide continents to where Harmony's hidden spaceport lies silent, abandoned, waiting for the command to make the great interstellar ships ready for flight again. But of these sixteen people, only a few have chosen their exile. The others, Rasa's spiteful daughters and their husbands; Wetchik's oldest son, Elemak, have been forced against their will. Their anger and hatreds will make the difficult journey harder. Orson Scott Card's Homecoming series The Memory of Earth The Call of Earth The Ships of Earth Earthfall Earthborn At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Earthfall

High above the planet Harmony, the Oversoul watches. Its task, programmed so many millennia ago, is to guard the human settlement on this planet--to protect this fragile remnant of Earth from all threats. To protect them, most of all, from themselves. The Oversoul has done its job well. There is no war on Harmony. There are no weapons of mass destruction. There is no technology that could lead to weapons of war. By control of the data banks, and subtle interference in the very thoughts of the people, the artificial intelligence has fulfilled its mission. But now there is a problem. In orbit, the Oversoul realizes that it has lost access to some of its memory banks, and some of its power systems are failing. And on the planet, men are beginning to think about power, wealth, and conquest.

Earth Afire

The thrilling conclusion to the outstanding Earthfall trilogy for sci-fi fans everywhere. Can Earth be reclaimed? The battle for Earth continues. In order to defeat the Voidborn, the alien race that invaded Earth, Sam must come to terms with the Illuminate powers he has inherited and return to London. The only hope he has for defeating the aliens is to enlist the help of not only his friends, but also what he fears most. Sam and his friends must find a way to awaken the sleeping Illuminate far beneath the surface of the Earth, but what they don't realise is a dark and terrible secret is also about to be uncovered. A secret that may spell doom for all of humanity. One thing is certain, whatever happens, life will never be the same for Sam ever again. And he will be forced to confront the reality that he may have to pay the ultimate price or finally watch the Earth fall.

The Ships of Earth

In one of the most powerful and thought-provoking novels of his remarkable career, Orson Scott Card's Pastwatch interweaves a compelling portrait of Christopher Columbus with the story of a future scientist who believes she can alter human history from a tragedy of bloodshed and brutality to a world filled with hope and healing. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Memory of Earth

Freedom is on the march as the rebellion against the Kurian Occupation of Earth takes the offensive. David Valentine's company of former Quislings is ready to join forces with a guerrilla army, but nothing could prepare them for the end of their journey...

Earthfall: Redemption

When they are swept away to a hidden academy for training evil geniuses, Otto, a brilliant orphan; Wing, a sensitive warrior; Laura, a shy computer specialist; and Shelby, an infamous jewel thief, plot to beat the odds and escape.

Pastwatch

'Delivers more than almost anything else within the science fiction genre, Ender's Game is a contemporary classic' - New York Times 'An affecting novel full of surprises.' - The New York Times Book Review on Ender's Game THE HUMAN RACE FACES ANNIHILATION An alien threat is on the horizon, ready to strike. And if humanity is to be defended, the government must create the greatest military commander in history. The brilliant young Ender Wiggin is their last hope. But first he must survive the rigours of a brutal military training program - to prove that he can be the leader of all leaders. A saviour for mankind must be produced, through whatever means possible. But are they creating a hero or a monster? Discover the bestselling, multiple award-winning classic - a groundbreaking tale of war, strategy and survival. Books by Orson Scott Card: Alvin Maker novels Seventh Son Red Prophet Prentice Alvin Alvin Journeyman Heartfire The Crystal City Ender Wiggin Saga Ender's Game Speaker for the Dead Xenocide Children of the Mind Ender in Exile Homecoming The Memory of the Earth The Call of the Earth The Ships of the Earth Earthfall Earthborn First Formic War (with Aaron Johnston) Earth Unaware Earth Afire Earth Awakens

Fall With Honor

The leaders of the world's villainous forces are being picked off one by one in a series of mysterious attacks and Dr Nero is forced to take temporary control of G.L.O.V.E. when Diabolus Darkdoom is seriously injured. He then discovers that Otto, who has now been missing for several months since Dreadnought, is leading the attacks. Under pressure from the remaining members of the ruling council, Nero is left with no

choice but to issue a capture or kill order for Otto. Wing learns of the order and persuades Raven to allow him to join her on her mission to retrieve Otto. Other members of the ruling council, suspicious of Nero's relationship with the boy, have initiated their own missions to eliminate Otto. Wing and Raven find themselves in a deadly race against time to track Otto down before the other G.L.O.V.E. assassins get to him. Their pursuit takes them to a secret facility hidden deep within the Amazon rainforest, where they face a mysterious operative even deadlier than Raven. Meanwhile back at H.I.V.E., the school's own automated defence systems turn against the pupils and staff. And there is no one there to stop it.

H. I. V. E - The Higher Institute of Villainous Education

A recent edition of Arthur Koestler's gripping tale of arrest, imprisonment, and subsequent escape to London from Nazi-occupied France.

Ender's Game

The Annihilation Wave has come! Annihilus, lord of the Negative Zone, has declared war! Hordes of loyal soldiers swarm from the center of the universe, and only a handful of heroes can resist destruction! As the Xandarian Nova Corps meet its doom, only Richard Rider - the man called Nova - survives. Now the sole custodian of the Worldmind, the Zandarian's database of knowledge and experience, can he rediscover himself in time to lead the war effort against the Annihilation Wave? Drax the Destroyer returns from exile on Earth to mentor Nova - but wait until you see his dangerous new persona! Guest-starring Quasar, Ronan the Accuser, the Super-Skrull and Thanos! Collecting Drax the Destroyer #1-4, Annihilation Prologue and Annihilation: Nova #1-4.

Rogue

Lanik Mueller's birthright as heir to planet Treason's most powerful rulership will never be realized. He is a \"rad\" -- radical regenerative. A freak among people who can regenerate injured flesh... and trade extra body parts to the Offworld oppressors for iron. For, on a planet without hard metals -- or the means of escape -- iron is power in the race to build a spacecraft. Iron is the promise of freedom -- which may never be fulfilled as Lanik uncovers a treacherous conspiracy beyond his imagination. Now charged with a mission of conquest -- and exile -- Lanik devises a bold and dangerous plan... a quest that may finally break the vicious chain of rivalry and bloodshed that enslaves the people of Treason as the Offworld never could.

Scum of the Earth

Scheming, extorting, menacing and general evilness are nothing new in the world of villainy - indeed it's expected. But there are codes of conduct. Until now. In an attempt to purge the Global League of Villainous Enterprises of its more destructive elements, Dr Nero has underestimated the cunning and resources of those who oppose him. Meanwhile, Otto and the rest of the Alpha stream have been sent to begin their most feared exercise: The Hunt, in the icy wastes of Siberia. But there is a traitor in their midst. The first strike against Nero will be a strike against the Alpha stream. Villain-kind is on the brink of CIVIL WAR.

Annihilation

Collects Tales to Astonish (1959) #13, Incredible Hulk (1968) #271, Rocket Raccoon #1-4, Marvel Preview #7, Annihilators #1-4 (Rocket Raccoon & Groot stories), Annihilators : Earthfall #1-4 (Rocket Raccoon & Groot stories). After the Guardians of the Galaxy disbanded, Rocket Raccoon settled into a quiet life with a steady job in a mailroom. But when a killer clown made of sentient wood attacks him at work, the trigger-fingered and quick-witted hero must journey to Planet X - home of his old buddy Groot, the giant tree-creature - in search of answers! The cosmic dream team is reunited at last! Then: Mojo, bloated entertainment

mogul of the Mojoverse, battles Rocket Raccoon and Groot...onstage! It's a high-stakes campy cosmic free-for-all! Plus: get caught up on the early adventures of Rocket and Groot!

Treason

Marvel's cosmic superstars return in explosive, widescreen sci-fi style! Annihilus, lord of the Negative Zone, has declared war! And as his unstoppable Annihilation Wave swarms into the Marvel Universe, demolishing all in its path, only a handful of heroes can resist the destruction! As Nova learns the ways of war from Drax the Destroyer, the Silver Surfer seeks out his former master Galactus for aid, the Super-Skrull fights for his son's life and Ronan the Accuser faces Gamora and her woman warriors! Nova and Quasar's army leads the charge, but as heroes fall and Annihilus rises, the universe's one remaining hope may be Thanos, the Mad Titan! COLLECTING: Drax the Destroyer 1-4, Annihilation: Prologue, Annihilation: Nova 1-4, Annihilation: Silver Surfer 1-4, Annihilation: Super-Skrull 1-4, Annihilation: Ronan 1-4, Annihilation 1-6, Annihilation: Heralds of Galactus 1-2, Annihilation: Nova Corps Files

H.I.V.E. 7: Aftershock

Far away, in another galaxy, the knights of the Solstar Order, defenders of justice and truth, were ambushed by the evil magicians, the Dire Wraiths. In the end, the Solstar Order prevailed and began seeking out its scattered enemies. One of these knights has followed the trail of the Dire Wraiths all the way to Earth. This knight, the one the Dire Wraiths fear more than all others has hounded them and kept them underground for centuries and could wipe them off the face of creation. He is ROM, Lord of the Solstar Order, Rom, the Wraithslayer. Collects issues #0–4 and Rom: Revolution #1.

Rocket Raccoon & Groot

It's been several months since the events of Earthfall, yet Sam's attempts to rouse the enslaved people of London from their trance-like state have frustratingly failed. Worse still, the enormous Voidborn drilling device which Sam and his friends disabled in London was one of hundreds scattered across the planet, all nearing the final stages of construction. Joining up with another resistance group, they plot to disable a drilling machine in Tokyo and in the process implant viral commands that will cause a catastrophic failure of the entire network. Just as that mission appears to have been successful, Sam and the others are double-crossed by the resistance leader. Earthfall: Retribution will take the series on to a global stage, as the true scale of the conflict being played out on Earth is revealed.

Annihilation Omnibus

Sam wakes to see strange vessels gathered in the skies around London. As he stares up, people stream past, walking silently towards the enormous ships which emit a persistent noise. Only Sam seems immune to the signal. Six months later, Sam is absolutely alone. In five minutes Sam learns two things: he is not alone; the drone injury should have killed him instantly - yet he is still alive. The battle for earth is about to begin. This eBook bundle includes: Earthfall Earthfall: Retribution Earthfall: Redemption

Rom, Vol. 1: Earthfall

Earthfall: Retribution

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